

Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topics	All About Me	Colour My World	Once Upon a Time	All creatures great and small	Out and About	Seaside and Journeys
<p>Characteristics of Effective Learning</p> <p>Playing and exploring: - Children investigate and experience things, and 'have a go'. Children who actively participate in their own play develop a larger store of information and experiences to draw on which positively supports their learning.</p> <p>Active learning: Children concentrate and keep on trying if they encounter difficulties. They are proud of their own achievements. For children to develop onto self- regulating, lifelong learners they are required to take ownership, accept challenges and learn persistence.</p> <p>Creating and thinking: - Children develop their own ideas and make links between these ideas. They think flexibly and rationally, drawing on previous experiences which help them to solve problems and reach conclusions.</p>						
General Themes	<p>All About Me</p> <p>My new class My family and community My body and keeping healthy Exploring senses Harvest What are your superpowers?</p>	<p>Colour my World</p> <p>What is a celebration? Teds-Birthday /Party Celebrations of light- Diwali / Hanukah Bonfire night Remembrance Day Hibernation/migration All things Christmas</p>	<p>Once Upon a Time</p> <p>Winter Wonderland Changing seasons. Keeping warm Caring for wildlife Freezing and melting Traditional Tales Chinese New Year</p>	<p>All Creatures Great and Small</p> <p>Easter story and activities Life cycles Animal types Animal habitats/ food Endangered animals</p>	<p>Out and About</p> <p>Plants and growth What is a mini-beast? Thornton garden centre Homes and the local environment</p>	<p>Seaside and Journeys</p> <p>Travel today/ past Seaside's in the past Off on holiday Thornton travel agents Where in the world shall we go? Under the sea Thornton theatre Eid</p>
Enrichment and 'Wow' moments	<p>Harvest Festival Beetroot pickling Grandparents Day Grandparent visitors Black History Month Scarecrows Food tasting</p>	<p>Autumn walk Post person- visitor Bonfire night Diwali activities Remembrance Day Children in need Church visits- Nativity Christmas tree festival Santa - visitor</p>	<p>Den building Make bird feeders Chinese New Year celebration /food Jacket potatoes Bake gingerbread men</p>	<p>Farm visit or incubator Farmer/ tractor- visitor Pancake Day Mother's Day Science week Easter celebration Church visit- Easter Host activity morning for Preschool</p>	<p>Trip to the local park, woods and areas in the community Garden centre visit Planting the garden Bug hunting Post a letter Go on a treasure hunt</p>	<p>Punch and Judy show/Ice cream man Teddy Bears picnic The beach Talent show Father's Day Pirate Day Eid celebration</p>

<p>Linked books</p>	<p>Oliver's Vegetables Funny bones Titch Supertato The Runaway Pea We are Family Grandads Camper The Large Family Little Red Hen Owl Babies</p>	<p>The Rainbow Fish Elmer Rama and Sita The Jolly Christmas Postman The Christmas Story Stick Man The Highway Rat We're Going on a Bear Hunt</p>	<p>The Gingerbread Man The Three Little Pigs The Three Billy Goats Gruff Red Riding Hood Goldilocks and the Three Bears The Ugly Duckling Pigs Might Fly</p>	<p>Dear Zoo Mog and the V.E.T Farmer Duck Pig in the Pond Tiger who came to Tea The Very Hungry Caterpillar Elmer Non- Fiction Texts Penguins</p>	<p>What The Ladybird Heard Jaspers Beanstalk Mr Gumpy's Outing Jack and the Beanstalk The Snail and the Whale Non-Fiction Texts Handa's Surprise</p>	<p>The Lighthouse Keeper's Lunch The Train Ride Lucy and Tom at the Seaside Seaside Poems Commotion in the Ocean Non-Fiction Texts Rainbow Fish</p>
<p>PSED (Self-Regulation, Managing Self and Building Relationships)</p>	<p>Cambridge Primary Personal Development Programme Beginning and belonging What makes us special? Belonging to the class. Building relationships and supporting others. Playing and working together. Listening to an adult. Following instructions. Rules and responsibilities.</p>	<p>Cambridge Primary Personal Development Programme Family and friends My family and people who are special to me. Making new friends. Respecting own and other's needs. Getting along with others. What do you do if someone is unkind to you?</p>	<p>Cambridge Primary Personal Development Programme My Emotions Thinking about our own feelings and those of others. Recognising different emotions. What might cause different emotions.? How do we feel when things change? Ways to make ourselves and others feel better.</p>	<p>Cambridge Primary Personal Development Programme Identities and diversity Me and my world How are we similar/different to each other? Life in other countries. What people believe and how they live their lives. My school and different places and people in my neighbourhood. People who help me. Taking care of plants and animals.</p>	<p>Cambridge Primary Personal Development Programme My body and growing up Changes in the body as we grow. What can my body do? Similarities and differences. Members of my family and trusted people who look after me. What things can we do independently?</p>	<p>Cambridge Primary Personal Development Programme Keeping safe Healthy lifestyles Keeping safe at home, school and when out and about. Who are the people who help to keep me safe? Safety rules with regards to medicines. Keeping our bodies fit and healthy. Making healthy choices about food. Exercise, rest and sleep. Why are they good for us?</p>

<p>Communication & Language (Speaking, Listening, Attention and Understanding)</p>	<p>Small group sharing times. Chatter boxes Making friends Listening to others. Sharing information about each other. Exploring new vocabulary. Build up a bank of 'Wonder Words'. Learn poems, rhymes and songs. Listen to and talk about stories.</p> <p>Role play Home area, Pizza parlour Small world</p>	<p>Circle time games, Taking part in discussions. Turn taking in conversation, Develop the use of social phrases. Follow simple instructions. Talk partners Listen to and talk about stories</p> <p>Role play Shop Santa's workshop At the car wash Small world</p>	<p>Articulate thoughts and ideas in well-formed sentences. Engage in story sessions. Ask and answer questions. Join in with songs, rhymes and repeated refrains. Retell a story in the correct order. Use story language. Describe events in some detail. Hot seating of story characters.</p> <p>Role play Story book settings Small world</p>	<p>Explore topic related vocabulary. Following directions Learn how to listen carefully and why it is important. Use language to describe experiences. Link statements and stick to a main theme. Show an awareness of the listener. Performing to an audience</p> <p>Role play At the zoo Vets Small world</p>	<p>Participate in discussions, offering own ideas and using relevant vocabulary- maps and plans. Engage in conversations with adults and peers- class book, telephones. Share non-fiction books to extend knowledge and vocabulary. Use new vocabulary in different contexts.</p> <p>Role play Garden centre Café Small world</p>	<p>Have fun with rhyme. Clap out the beat/ structure of longer words. Connect one idea or action to another using connectives. Play describing and guessing games. Listen to and share ideas with others. Ask and answer questions- role play. Performing to an audience</p> <p>Role play At the beach Travel agents Theatre Small world</p>
<p>Physical Development (Fine and Gross Motor)</p>	<p>Fine motor skills activities- threading / weaving/ cutting/ playdough/ dough disco / paint on tables/construction/ tweezers. Use a range of tools competently. Large movements- ribbons/elastic Explore moving in different ways, Lining up. Meal times. Develop good personal hygiene. Ball skills</p>	<p>Fine motor skills activities- threading / weaving/ cutting/ playdough/ dough disco / paint on tables/construction/ tweezers. Teach and model correct letter formation. Travelling in different ways Confidently and safely use a range of apparatus inside/outside- scissors, tools, crates, wheeled toys, planks.</p>	<p>Fine motor activities. Exploring malleable materials. Develop an efficient pencil grip. Dance- moving in different ways and combining movements. Raise awareness of the effect of exercise on the body. Using large equipment safely. Confidently travel with agility along, under, over, and balance on large apparatus.</p>	<p>Fine motor activities. Develop an efficient pencil grp. Encourage correct letter formation/ orientation. Parachute games. Exploring a range of animal movements ~ copy actions and devise their own. Ball skills- Throwing, catching, kicking, passing, batting and aiming.</p>	<p>Fine motor activities. Develop an accurate, efficient handwriting style. Introduce the idea of working in a team. Participate in team games. Dancing with scarves. Nutcracker Flower Waltz. Creating their own routines of linked movements. Woods- Den building</p>	<p>Fine motor activities. Develop an accurate, efficient handwriting style. Parachute games Beach games. Keeping healthy- healthy food choices physical activity tooth brushing sleep/screen time Spreading fillings to make sandwiches Team games. Sports Day practise. Road safety. Learn to skip. Dance related activities.</p>

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Literacy Comprehension, Reading Writing	<p>Sharing nursery rhymes, joining in with repeated refrains. Draw attention to environmental print. Engage in extended conversations about stories, learning new vocabulary. Understand the five key concepts of print. Rhyming words.</p> <p>Phase 2 Phonics Little Wandle- Letters and Sounds Whole class Letter/sound recognition. Initial sounds in words. Model oral blending. Exception words. <i>Daily writing activity sessions.</i> <i>Writing opportunities in all areas, indoor and outdoor.</i> <i>Developing pencil grip.</i> <i>Mark making/giving meaning to marks.</i> <i>Writing initial sounds.</i> <i>Grapheme/phoneme correspondence.</i> Recognise/write name Self-registration</p>	<p>Enjoy an increasing range of books. Retell stories related to events through acting/role play. Extend vocabulary sharing more complex stories/poems. Sequencing stories- beginning, middle, end. Home/school reading books.</p> <p>Phase 2 Phonics Little Wandle- Letters and Sounds Differentiated groups Increase letter/sound recognition. Read individual letters by saying the sound. Blend sounds into words. Explore rhyme and alliteration. Exception words. <i>Daily writing activity sessions</i> <i>Opportunities for writing in a range of ways: role play setting, chalks, notepads, coloured paper.</i> Write words using sound-letter correspondence. Labelling using known sounds. Write names in cards.</p> <p style="text-align: center;">Adventure Story</p>	<p>Share traditional tales. Discuss characters, settings, sequence of events. Make up stories with themselves as the main character. Join in with repeated refrains. Use story book language. Encourage children to record stories through drawing/mark making. Home/school reading books.</p> <p>Phase 3 Phonics Little Wandle- Letters and Sounds Differentiated groups Increase letter/sound recognition. Become familiar with letter groups- 'th', 'sh', 'ch' etc. Provide opportunities to read words containing familiar letter groups. Rhyming strings common in traditional tales. Exception words. <i>Daily writing activity sessions.</i> Create a story board. Write labels using known sounds. Write some exception words. Character descriptions. Make own books. Write a simple sentence.</p> <p style="text-align: center;">Traditional Tale</p>	<p>Retell and recite favourite animal stories and rhymes. Use vocabulary and forms of speech that are increasingly influenced by experiences of books. Share information leaflets about animals and their care. Develop own narratives and explanations by connecting ideas and events. Non- fiction books. Home/school reading books.</p> <p>Phase 3 Phonics Little Wandle- Letters and Sounds Differentiated groups Increase letter/sound recognition. Learn to read longer words made up of letter-sound correspondences. Read simple phrases and sentences made up of known sounds. Innovating and retelling stories to an audience. Exception words. <i>Daily writing activity sessions.</i> Make and write Easter cards/invitations. Labels and captions- life cycles. Recounts, chick diary. Independent writing for a purpose – role play vets Use phonetically plausible attempts at words. Develop writing short sentences. Read own writing to an adult</p>	<p>Share stories from other cultures and traditions. Non- fiction texts, instructions, words linked to topic. Retell a story with actions and/or picture prompts as part of a group. Use story language when acting out a narrative. Be able to explain the main events and draw pictures of characters, events, settings. Home/school reading books</p> <p>Phase 3/4 Phonics Little Wandle- Letters and Sounds Differentiated groups Blend, segment longer words with adjacent consonants- CVCC, CCVC words. Read words with two or three syllables. Name letters of the alphabet. Distinguish capital letters and lower case letters. Exception words. <i>Form lower case and capital letters correctly</i> <i>Explore punctuation</i> <i>-full stops and question marks.</i> Write labels, captions, lists and words linked to the topic. Writing simple sentences, begin to use finger spaces. Write for a purpose- role play, letter to the garden centre.</p>	<p>Listen to stories, accurately anticipating key events and respond to what they hear with relevant comments, questions and reactions. Make predictions. Begin to identify the difference between fiction and non-fiction. Can point to front cover, back cover, spine, blurb, illustrator, illustration, author, title. Sort books into categories. Home/school reading books.</p> <p>Phase 3/4 Phonics Little Wandle- Letters and Sounds Differentiated groups Read captions and simple sentences with fluency. Read CVCC , CCVC and polysyllabic words confidently. Identify some exception words on sight. <i>Form letters correctly.</i> <i>Independent writing</i> <i>- postcards, letters, safety posters, holiday brochures, message in a bottle, treasure maps, tickets.</i> Beginning, middle, end story sequencing. Main character, setting Extended sentence writing. Making own books. Linking sentences together - conjunctions Read own writing to an adult.</p>

				Instructions	Handa's Surprise story	Rainbow Fish story
Maths (Numbers and Numerical Patterns) Linked books	<p>White Rose Maths Phase 1</p> <p>Baseline assessments. Number</p> <p>Counting rhymes and songs.</p> <p>Read stories that involve counting.</p> <p>Match and sort- seeds, leaves, shells etc.</p> <p>Sort by colour, shape, texture, plain and pattern.</p> <p>Sort into sets by attributes. Group objects into subsets. Understand the final object is the total.</p> <p>Counting in order.</p> <p>Count with 1-1 correspondence.</p> <p>Count things that can and cannot be touched.</p> <p>Measures, Shape and Spatial Thinking</p> <p>Make comparisons. Compare and order size, mass, capacity and quantity. Use the related vocabulary.</p> <p>Measure using sand, water, pasta etc.</p> <p>Use balance scales.</p> <p>Create homes for different size toys.</p> <p>Explore pattern. Identify patterns in the environment.</p> <p>Create patterns using natural objects, cubes, beads buttons,</p>	<p>White Rose Maths Phase 2/3 Number</p> <p>Counting out and comparing quantities. Using language, more than, less than. 1 more, 1 less patterns using objects.</p> <p>Fast recognition of up to 4/5 objects without counting. 'Subitising' Count objects with 1-1 correspondence.</p> <p>Link numerals and amounts up to 4/5. Count forward and back 0-5.</p> <p>Look at composition of numbers.</p> <p>Rearrange amounts in different patterns.</p> <p>Number track games. Recording own scores.</p> <p>Measures, Shape and Spatial thinking</p> <p>Circles and triangles. Printing using flat faces.</p> <p>Make shapes using sticks, skipping ropes, dough.</p> <p>Shapes with 4 sides- square, rectangle. Build and combine shapes.</p> <p>Make shape patterns. Positional language. Build models of journeys, maps, drawings.</p> <p>Treasure hunts using pictorial clues.</p>	<p>White Rose Maths Phase 4/5 Number</p> <p>Introduce 0. Represent numbers including 0 in different ways.</p> <p>Order and compare numbers 0-5- 5-8</p> <p>1 more/ less patterns. Explore composition of numbers 5, 6, 7, 8 using beads, counters, Numicon, beanbags, tens frames.</p> <p>Count on and back. Discuss and model ways to record scores e.g. marks tallies.</p> <p>Make pairs, explore odd, and even. Play memory games e.g. Snap, Matching Pairs.</p> <p>Combining two groups. Adding two amounts. How many altogether? Solve mathematical problems e.g. sharing amounts fairly. Number problems.</p> <p>Measures, Shape and Spatial Thinking</p> <p>Compare mass. Direct comparisons of weight. Use related vocabulary- heavy, light, equal to etc. Compare capacity. Explore capacity using different materials, containers. Make direct comparisons. Use related vocabulary- full, empty.</p>	<p>White Rose Maths Phase 6 Number</p> <p>Counting to 10 forwards and backwards.</p> <p>Count actions/objects to 10 e.g. claps, jumps using 1-1 correspondence.</p> <p>Subitise numbers 9/10 using 10 frame.</p> <p>Order digit cards 1-10. Identify missing numbers. Sort items into sets, order and compare.</p> <p>Simple estimation. Bonds to 10. Explore different ways to make number bonds to 10 e.g. Numicon shapes, real objects on 10 frame, double sided counters. Simple addition to 10.</p> <p>Measures, Shape and Spatial Thinking</p> <p>Shape- Explore and manipulate 3D shape using real objects, construction. Sort shapes into groups - cone, sphere, pyramid, cube, cuboid, cylinder.</p> <p>Describe properties of shapes. What is different? Explore 3D shapes in the environment.</p> <p>Design models for a particular purpose. Make 3D shapes using dough.</p> <p>Pattern- Describe, continue, and copy patterns. Use body,</p>	<p>White Rose Maths Phase 7/8 Number</p> <p>Identify numbers to 20 and beyond.</p> <p>Build representations beyond 10. Use Numicon, cubes, beads.</p> <p>Counting out larger amounts- fill 10 frame. Counting on and back beyond 10 using different starting points. Find larger numbers on track and 100 squares.</p> <p>Order numbers to 20. Counting on from a given number. Counting in 10's. Investigate 100 in different ways. Use 10 frames, Numicon etc.</p> <p>Adding more using 'first, then, now' sequence. Finding out how many altogether. Taking away in different contexts-re-enact rhymes, objects, 10 frames.</p> <p>Spatial Thinking</p> <p>Jigsaws and puzzles. Use Numicon and baseboards. Match shape arrangements-use positional language in relation to shape. Combine/separate shapes to make new shapes.</p>	<p>White Rose maths 9/10 Number</p> <p>Investigate double 'twice as many.'</p> <p>Explore different ways to make doubles using practical equipment. Say double numbers. Sharing items into equal groups.</p> <p>Problem solving related to sharing. Explore odd and even quantities. Sorting odd and even numbers. Halving- which quantities will half into equal groups? Engage in problem solving activities on a large and small scale. Work on tasks as part of a team.</p> <p>Explore and investigate relationships between number, shape and pattern.</p> <p>Draw attention to pattern in stories. Devise own scoring systems when playing games.</p> <p>Spatial Thinking</p> <p>Visualise simple models and recreate- barrier games with instructions. Recreate places both real and in stories using large equipment. Describe where things are in relation to other</p>

	<p>Numicon shapes etc. Make repeating patterns. Introduce Numicon shapes.</p> <p>Dear Zoo A Squash and a Squeeze Goldilocks and the Three Bears. Numberblocks</p>	<p>Time-night/day. Measure time in simple ways. Night and day. Calendars, days of the week. Time activities using a sand timer. Consolidation activities</p> <p>Peace at Last Kippers Birthday Witches Four Numberblocks</p>	<p>Compare length and height. Use related vocabulary-long, short, wide etc. Use a range of measuring tools. Make direct comparisons. Time. Measure periods based upon chick diary, days of the week, feed times and routines. Sing days of the week. Use related vocabulary-yesterday, today, tomorrow. Use timers of different lengths. Investigate –How many tasks in a minute. Consolidation activities.</p> <p>None the Number Six Dinner Sid The Blue Balloon The Ugly Five Mr Wolfs Week Numberblocks</p>	<p>shapes, beads, real objects etc. Repeat ABB, AAB, AABB, AABBB patterns. Make circular patterns using natural objects. Design and print repeating patterns. Consolidate activities.</p> <p>Pattern Bugs Cockatoos Feast for 10 Numberblocks</p>	<p>Make tangrams using different shapes. Shape related problem solving. Consolidation activities.</p> <p>One is a Snail One Moose Twenty Mice Grandpa's Quilt The Shopping Basket One Ted Falls Out of Bed The Real Princess Numberblocks</p> <p style="text-align: center;">+</p>	<p>things e.g. simple Duplo model, cube tower. Make and recreate the same arrangements. Compare Design own obstacle course and maps. Consolidation activities.</p> <p>This is the Story of Alison Hubble The Doorbell rang Pete the Cat Billy's bucket Mr Gumpy's outing Double Ducks Numberblocks</p>
<p>Understanding The World (Past and Present, People, Culture and Communities The Natural World)</p>	<p>Senses: Exploration of natural materials using a wide range of vocabulary. Exploring fruit and veg. My body My family and people close to me. Places visited with family. Discuss differences/ similarities and make comparisons between other families/communities. My community and the people who live and work within it. Look at and discuss images and artefacts from the past: village, school, transport. Different occupations</p>	<p>Signs of Autumn. Go on an Autumn walk. Light and dark. Different forms of light Celebrations and festivals: Big Teds birthday, plan and take part in the party. Continue developing positive attitudes about the differences between people. Remembrance day, Diwali, Hanukah, Christmas. Recognise that people have different beliefs and celebrate in different ways. Visit local places of worship. St Peters. Changing seasons and</p>	<p>Winter-Keeping warm in cold weather: animals and humans. Differences and changes in materials: freezing and melting, Cooking, combining different ingredients. Introduce new vocabulary. Animals that live in cold climates. Maps/ globes. Different countries and climates. Listen to stories and place events in chronological order. Compare and contrast characters from stories, including figures from the past. Fictional/ non-fictional characters from a range of cultures.</p>	<p>Signs of Spring: changing seasons, animal behaviour, new life, growth. Life cycles. Animals- differences- mammals, birds, insects, reptiles. Animal homes and habitats. Compare animals from the jungle to those on a farm. Nocturnal animals. Pets ~ how to look after them. Incubator/ chicks. Draw pictures of the natural world, including plants and animals. Name some plants and animals. Trips to the woods. How can we care for the natural world?</p>	<p>.Signs of Summer. Journeys to the shop, woods, park. Map investigation and mapmaking Homes and features of the local environment. Comparing places on Google Earth. How can we care for the natural world? Observe & investigate Mini-beasts & their life cycles. Plant experiments ~ what do plants need to grow? Planting the school garden- plants for consumption / pleasure. Caring for the plants.</p>	<p>Materials- floating and sinking. Holidays today and in the past- parents, grandparents. Compare town/country/coastal features. At the beach. Different sea creatures Places around the world. Life in this country and life in other countries. Share non-fiction texts that offer an insight into contrasting environments. Pirate life Mermaid adventures Open different programs on the computer. Journeys and different modes of transport.</p>

	<p>The farmer and harvest time. Explore different grain. Make bread. Using ICT linked toys in role-play.</p>	<p>how animals behave differently as the seasons change. Hibernation and migration. Light and dark. Developing mouse control for ICT.</p>	<p>Food tasting –Chinese food. Chinese New Year celebrations</p>	<p>Maps Mother's Day Easter celebrations. Plan and host an Easter activity session for preschool.</p>	<p>Look at foods & other produce we get from animals Food grown locally and from other countries. Use Bee Bots on simple maps. Use navigational language.</p>	<p>Remote control cars. Use iPads and a camera. 'Shut down' the computer Technology in school and at home.</p>
<p>Expressive Art & Design (Creating with Materials, Being Imaginative and Expressive)</p>	<p>Join in with rhymes and songs. Explore colour and colour mixing. Printing using fruit and vegetables. Self- portraits. Explore materials and tools freely and work on different scales. Join materials and explore textures. Opportunities to work together to develop and realise creative ideas. Join in with role play and use resources available for props. Build models using construction equipment. Super hero masks. Sound matching games using different items.</p>	<p>Develop colour- mixing techniques. Light/ dark Autumn patterns and colours. Define colours, shapes textures, and smells in the natural world. Make pictures from natural objects- Andy Goldsworthy. Create colourful, collages / colours of different festivals Firework pictures. Christmas decorations and cards. Christmas songs and poems. Create patterns / pictures on the playground using chalk and paints. Rangoli patterns. Clay modelling/ Divas Listen to music from different cultures and, make own dances. Role play party and celebrations. Role play of The Nativity.</p>	<p>Use different textures and materials to make houses for the three little pigs and bridges for the three billy goats. Join and combine materials to make castle models. Make puppets and masks. Teach children different techniques for joining materials, such as how to use adhesive tape and different sorts of glue. Retell, invent and adapt stories using props, puppets, and story sacks. Make Chinese money envelopes, lanterns , writing. Add more detail to pictures. Perform own dragon dance to Chinese music.</p>	<p>Create different textures patterns colours of nature. symmetry. Camouflage Animal models- using construction kits, play dough / clay. Create a zoo with enclosures, paths, signs. Make animal homes/ beds using recycled materials. Animal sounds Join in with animal songs and poems. Clap the beats in animal names Rousseau's Tiger painting/printing/collage. Listen to Peter and the Wolf- express feelings through art. Easter crafts- hats, cards and Easter eggs. Mother's Day crafts.</p>	<p>Observational drawing and painting of natural objects. Create flower pictures to be displayed at the garden centre. Vincent Van Gogh- Sunflowers. Experiment with colour, design, texture, form and function Painting on a range of media. Create a village scene. Adapt their own work. Safely use a selection of materials, tools and techniques safely. Construct with a range of materials. Use junk modelling to modes of transport. Listen to traditional music and music from other countries. Masaka African Kids dance.</p>	<p>Sand pictures/ Rainbow fish collages. Lighthouse designs. Paper plate octopus. Under water pictures using bubbles. Make puppets and perform puppet shows. Use a wide range of props for play which encourage imagination. Make a pirate ship, flags, parrots and hats. Seaside paintings and collages. Create own songs, dances and pieces of music. In the class theatre perform to an audience - songs, dance, and music. Listen and perform to songs from Disney. Father's Day crafts.</p>